

NIGHTLY WORK LIST

RADIOS- LOCATED IN LOWER TOWER

PLACE THE RADIOS IN THE FOLLOWING LOCATIONS

1 EACH ON JUDGES STAND

1 EACH AT SCALES

1 EACH AT FLAG STAND (LARGE WITH EAR MUFF HEAD SET)

2 EACH AT HOT CHUTE (2 SMALL HEAD SETS)

1 EACH AT TOP OF TOWER

RETURN ALL RADIOS AT END OF EVENT, EACH CHARGER SHOULD HAVE A RADIO

JUDGES LIST- LOCATED IN TOP OF TOWER

FILL OUT AT LEAST 3 JUDGES PER CLASS

WORK NIGHT FAMILIES RESPONSIBLE FOR ALL CLASSES TO HAVE JUDGING SHEET FULL

WATER TRACK

USE WATER HOSE TO WATER TRACK SEVERAL TIMES

A MEMBER OF THE TRACK CREW WILL BE PRESENT IF YOU NEED ADVICE

SHUT OFF ALL WATER HOSES AT END OF EVENT

SCALES- LOCATED IN SHED

HOOK UP WIRE FROM SCALES TO MONITOR

PLUG IN MONITOR TO AC OUTLET

RETURN SCALES TO SHED AT END OF EVENT

FIRE EXTINGUISHERS- LOCATED IN SHED

PUT 1 AT EACH CORNER AND 1 AT FUEL AREA(MAKE SURE THEY ARE CHARGED)

RETURN TO SHED AT END OF EVENT

FLAGS- LOCATED IN LOWER TOWER

PLACE FLAGS ON FLAG STAND FOR REGULAR RACE

PLACE GREEN, WHITE AND CHECKERED FLAGS ON JUDGES STAND FOR POINTS NIGHTS

AND THE REST NEED TO GO ON THE FLAG STAND RETURN

FLAGS TO LOWER TOWER AT END OF EVENT

BATHROOMS

SUPPLIES LOCATED IN PIPE CHASE OF NEW REST ROOM

CLEAN ALL 4 REST ROOMS

FILL TOILET PAPER, PAPER TOWELS, SOAP CONTAINERS

EMPTY TRASH CONTAINERS

NEEDS TO BE DONE BEFORE AND AFTER EVENT

TRASH

USE TRACTOR & WAGON DUMP ALL TRASH BARRELS IN DUMPSTER NORTH OF TOWER

CORNER LIGHTING (STOP LAMPS)

PLACE STOP LAMPS IN TURN ONE AND THREE AND PLUG IN

TEST STOP LAMP OPERATIONS AT FLAG STAND

TIMING LIGHT- LOCATED IN LOWER TOWER (ONLY ON POINTS NIGHT)

INSTALL WALL UNIT UNDER JUDGES STAND

INSTALL INFIELD UNIT ON BACKSTRETCH

RETURN AFTER QUALIFYING